# **Subpart 5309.4 - DEBARMENT, SUSPENSION, AND INELIGIBILITY**

Parent topic: Part 5309 - Contractor Qualifications

## 5309.405 Effect of Listing

(a) See <u>MP5301.601(a)(i)</u>. Provide a copy of request to <u>SAF/GCR</u>. The request must include a description of efforts taken to establish alternate sources and the impact if the exception is not granted. The cognizant HCA will forward the approved exceptions to GSA.

(b)(ii)(A) See <u>MP5301.601(a)(i)</u>.

(e)(2) - (3) See <u>MP5301.601(a)(i)</u>.

#### **5309.405-1** Continuation of Current Contracts

(a)(1) See <u>MP5301.601(a)(i)</u>.

(a)(2) See <u>MP5301.601(a)(i)</u>.

## 5309.405-2 Restrictions on Subcontracting

(a) See <u>MP5301.601(a)(i)</u>.

## 5309.406-3 Procedures

(a) Investigation and referral.

(i) The contracting officer or the referring person must promptly notify <u>SAF/GCR</u>, their SCO, and their designated legal counsel with all known information relating to the following:

(1) Any non-responsibility determination.

(2) Any indictment, conviction, or civil judgment (including those listed on required certifications, or those disclosed in accordance with <u>FAR 3.1003</u> or <u>FAR 52.203-13</u> relating to an offeror's or contractor's lack of integrity or business honesty, regardless of whether the indictment, conviction, or civil judgment related to a government contract.

(3) Any recommended or final termination for default or for cause.

(4) Any recommendation for debarment or suspension.

(5) Any debarred or suspended contractor who bids on a Government contract (including those who

indicate debarment or suspension on required certifications).

(ii) The contracting officer must provide additional information as requested by SAF/GCR.

(b) *Decision-making process*.

(2) If SAF/GCR determines that a hearing is required, the contracting activity must provide witnesses and other support as requested.

#### 5309.407-3 Procedures

The contracting officer must follow the debarment procedures at 5309.406-3 above for suspensions.